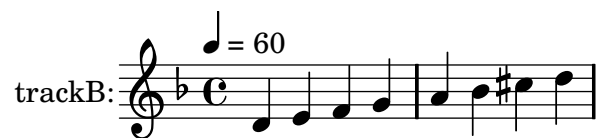
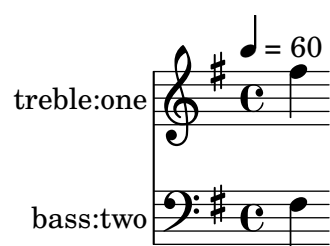


## MIDI test suite

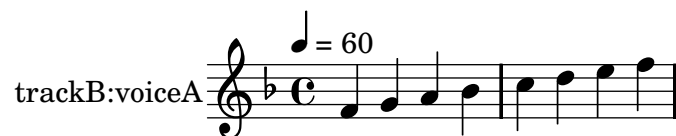
`'key-initial-midi.ly'` keys work in MIDI, this is d-minor



`'key-option-all-staves-midi.ly'` Midi2ly `-key` works on all staves, this is G major (`-key=1`)



`'key-option-midi.ly'` midi2ly `--key` works, this is F major



`'lyrics-addlyrics-midi.ly'` Lyrics are preserved



`'partcombine-midi.ly'` Partcombined music is preserved



`'quantize-duration-2-midi.ly'` midi2ly `--duration-quant` preserves first note length (16)



`'quantize-duration-midi.ly'` midi2ly `--duration-quant` quantizes durations of notes



‘quantize-start-midi.ly’ midi2ly --start-quant quantizes start of notes



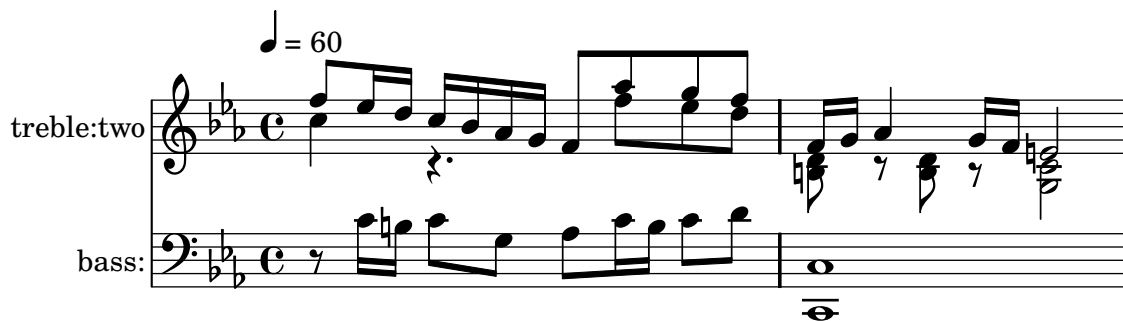
‘rest-dynamic-midi.ly’ LilyPond respects rests, also when there are dynamics



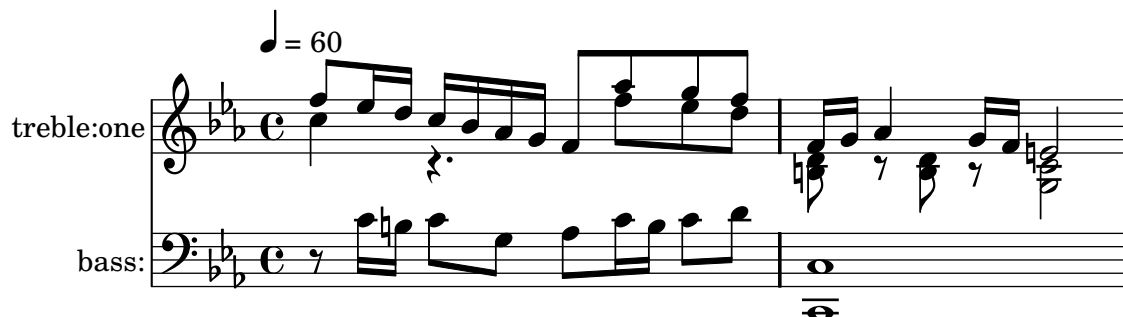
‘rest-midi.ly’ midi2ly identifies rests



‘staff-map-instrument-midi.ly’ Midi2ly remaps voices correctly to staves in MIDI-files that use instrument<->channel mapping when combined with voice<->track mapping. TODO: pianostaff



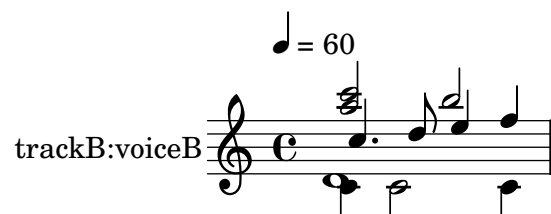
‘staff-map-voice-midi.ly’ Midi2ly remaps voices correctly to staves in MIDI-files that use voice<->channel mapping when combined with staff<->track mapping. TODO: pianostaff



‘voice-2-midi.ly’ midi2ly maps two voices nicely on one staff as \voiceOne, \voiceTwo



‘voice-4-midi.ly’ midi2ly maps four voices nicely on one staff as \voiceOne, \voiceTwo, \voiceThree, \voiceFour



‘voice-5-midi.ly’ midi2ly still produces output for a staff with five voices. However, in such cases, most probably the the correct \voiceOne, \voiceX... mapping is lost.

